

FIG. 1

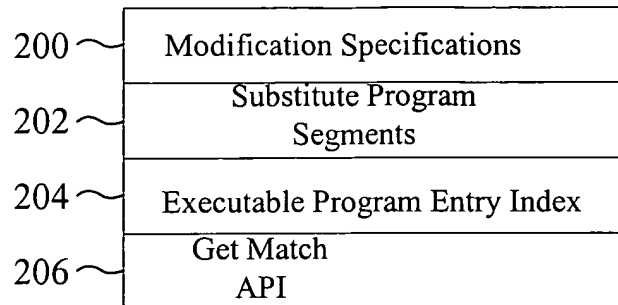


FIG. 2

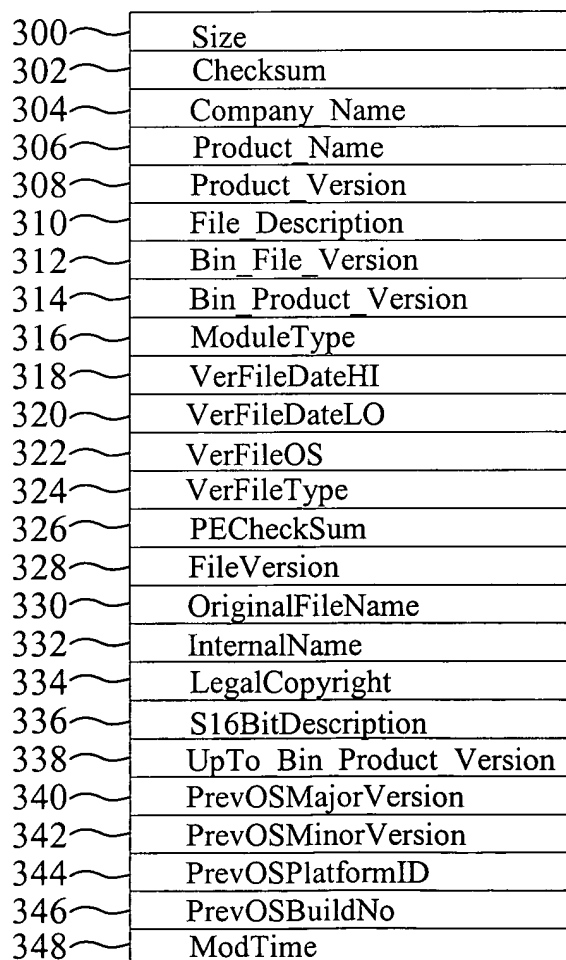


FIG. 4

```
220 <DATABASE>
    224 <LIBRARY>
        228 <INCLUDE MODULE="XXX.DLL"/>
        230 <EXCLUDE MODULE="YYY.DLL"/>
        232 <DLL NAME= "MyShim.dll">
            234 <DESCRIPTION>
            236 <EXCLUDE MODULE="FOO.DLL"/>
            238 <INCLUDE MODULE="BAR.DLL"/>
            </DLL>
        240 <PATCH NAME= "MyPatch">
            244 <MATCH_BYTES MODULE="%EXE%" OFFSET="0x00083FE2">6a 01
                56</MATCH_BYTES>
            246 <WRITE_BYTES MODULE="%EXE%" OFFSET="0x00083FE2">EB
                07</WRITE_BYTES>
        242 </PATCH>
    226 </LIBRARY>
    248 <APP NAME="AppName" VENDOR="BigISV">
        254 <HISTORY ALIAS="billg" DATE="01/02/2000">
            <DESCRIPTION>
            </DESCRIPTION>
        256 </HISTORY>
        252 <EXE NAME="AUTORUN.EXE"
            260 <SIZE="12345"
            262 <CHECKSUM="0xDEADBEEF"
            264 <TIME="01/01/2001 01:01:01">
            266 <MATCHING_FILE NAME="..WINMYMATCH.FOO"
                SIZE="2468"
                CHECKSUM="0xBEDEBEDE"/>
            270 <DLL NAME= "MyShim.dll">
                274 <EXCLUDE MODULE="FOO.DLL"/>
                276 <INCLUDE MODULE="BOO.DLL"/>
            272 </DLL>
        278 </EXE>
        280 <EXE NAME="SETUP.EXE"
            SIZE="67890"
            CHECKSUM="0xFEEDBEAD"
            TIME="02/02/2002 02:02:02">
            282 <PATCH NAME="MyPatch"/>
            </EXE>
    250 </APP>
222 </DATABASE>
```

FIG. 3

FIG. 5

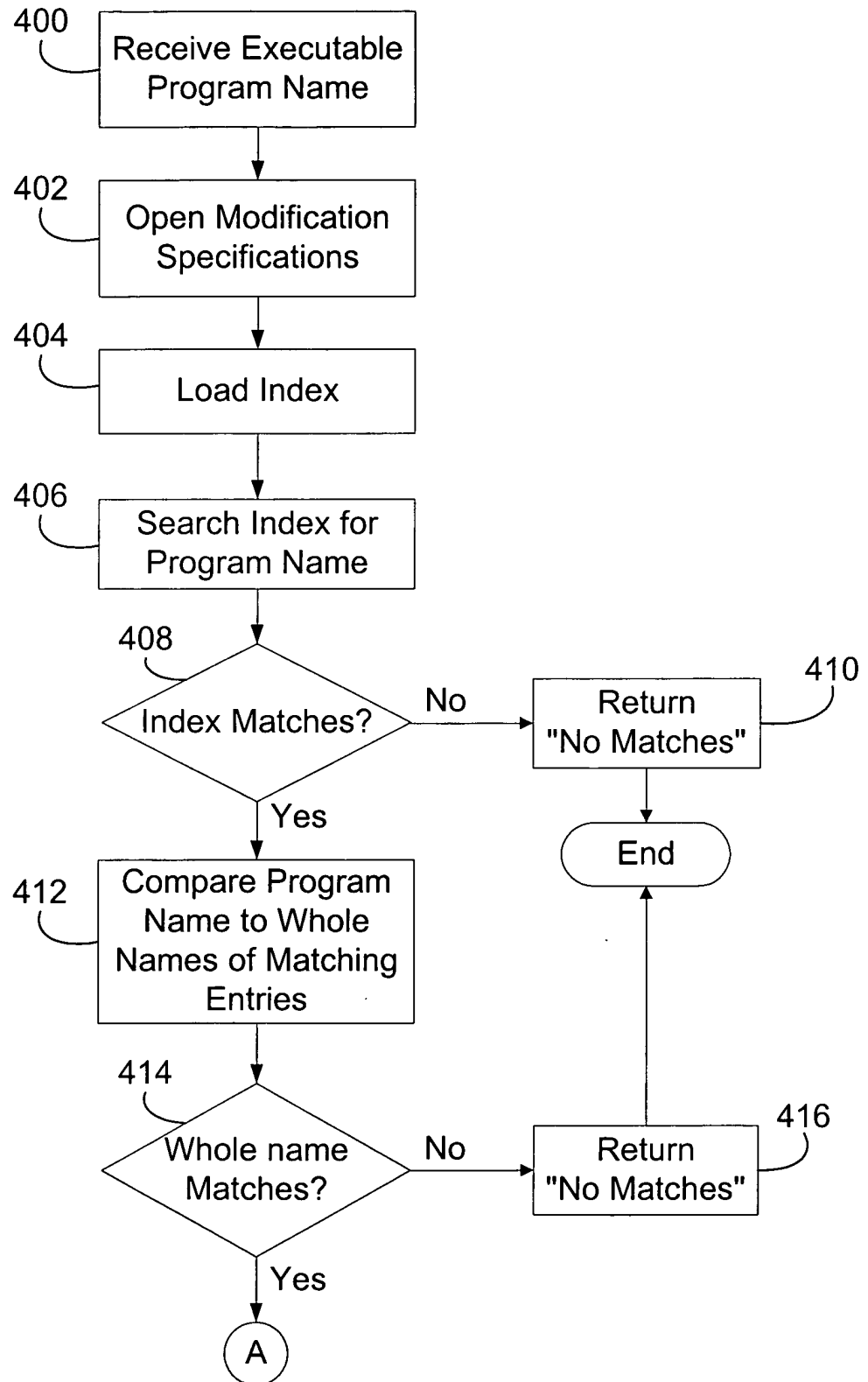


FIG. 5a

